

Medium Access and Interference Cancellation: Protocol and Evaluation

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Introduction

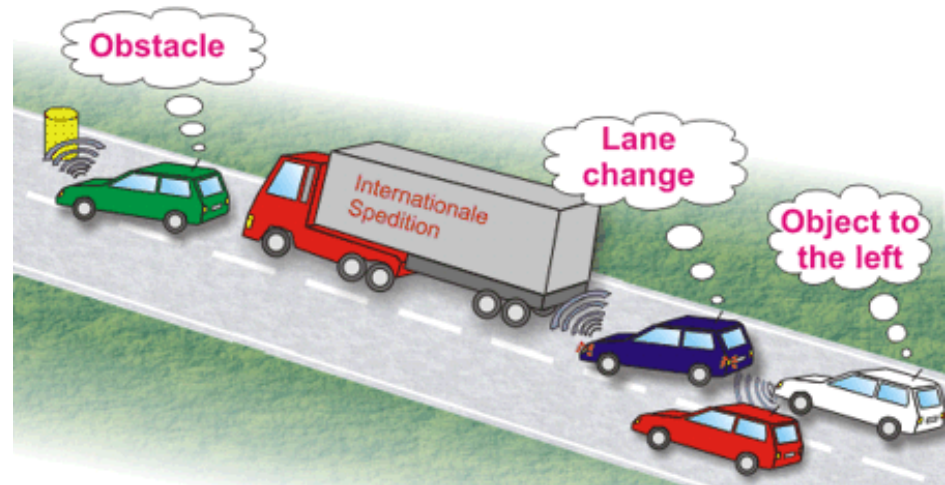
- Focus: Medium Access problem in Ad-hoc networks.
- Aim: Propose simple implementable protocols by incorporating observations and results from Information Theory.

Motivation

- Some key features of emerging wireless networks
 - Dense
 - Decentralized Control



D2D Communication



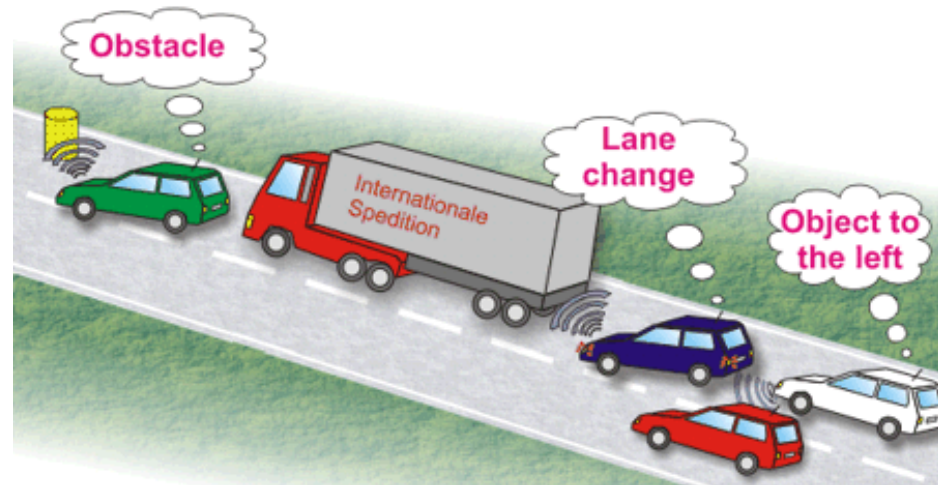
Vehicular Communication (802.11p)

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D2D Communication



Vehicular Communication (802.11p)

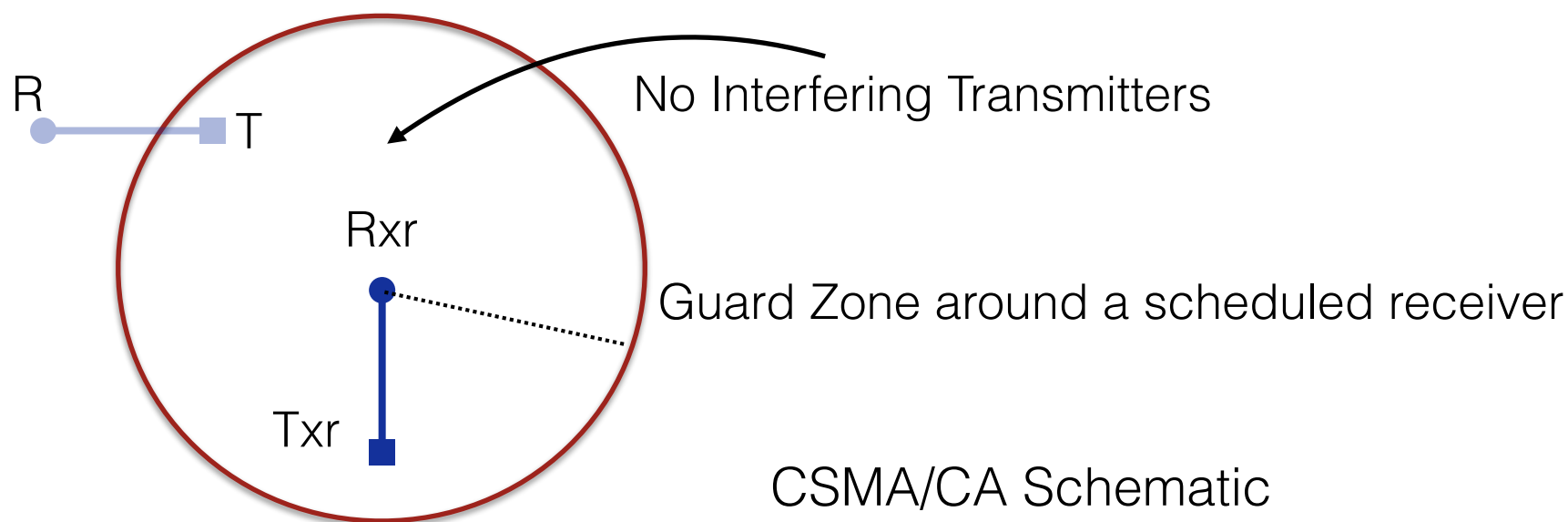
Managing Interference is a key challenge - primarily handled through Medium Access Control algorithms in ad-hoc networks.

Popular Medium Access Solution

- CSMA (Carrier Sense Multiple Access) - 802.11 standards
- 'Interference as Noise' (IAN) paradigm.

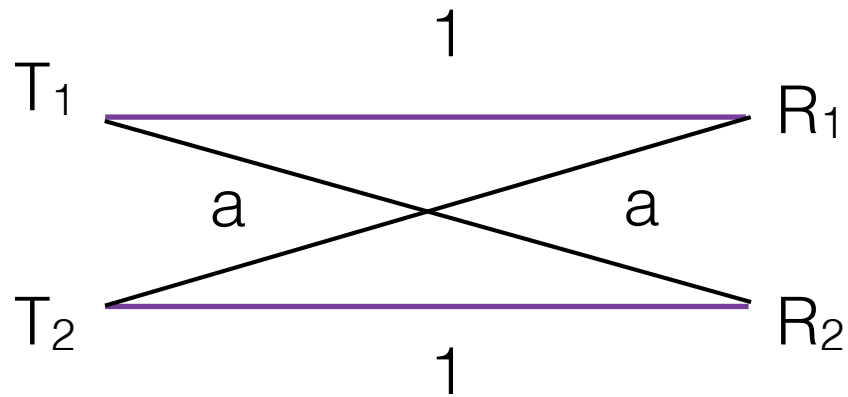
Popular Medium Access Solution

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- Simple Distributed Implementation (RTS/CTS)

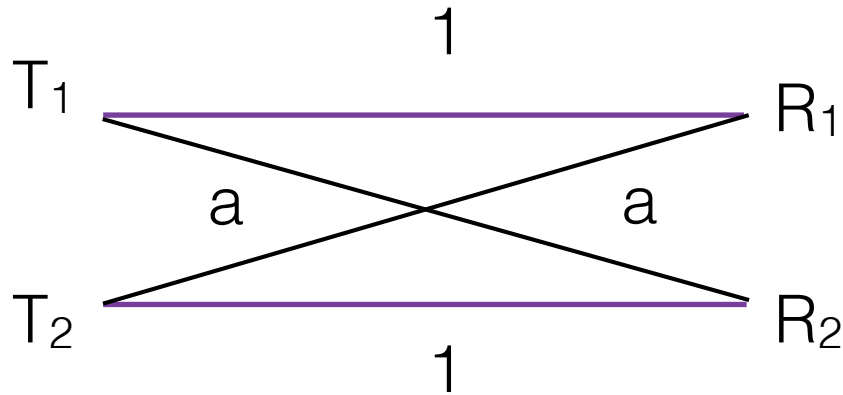
Ad-hoc Network - Interference Channel



2 user interference channel

- Capacity and achievability is unknown in general.

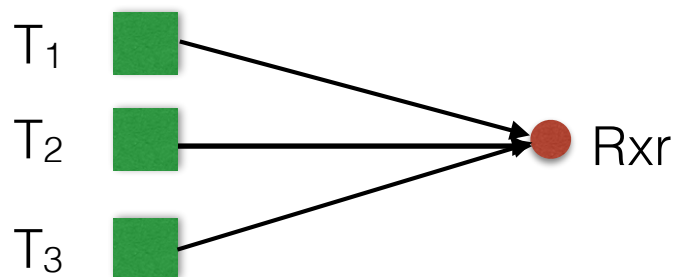
Results from Information Theory



2 user interference channel

- Capacity and achievability is unknown in general.
- $a \rightarrow 0$, IAN is optimal.
- $a \rightarrow \infty$, SIC (Successive Interference Cancellation) decoding is optimal.
(Receivers treat the transmitters as a MAC channel).

Successive Interference Cancellation



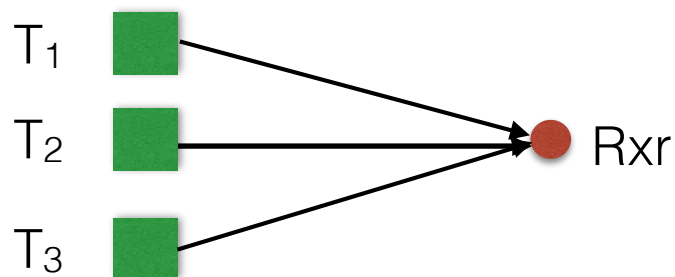
Gaussian Codebook

Received Powers P_i , Rates R_i

$$C\left(\frac{P_i}{N_0 + \sum_{j=i+1}^3 P_j}\right) \geq R_i, \quad i \in \{1, 2, 3\}.$$

where $P_i > P_j \forall i < j$, $C(x) = \frac{1}{2} \log_2(1 + x)$

Successive Interference Cancellation



Gaussian Codebook

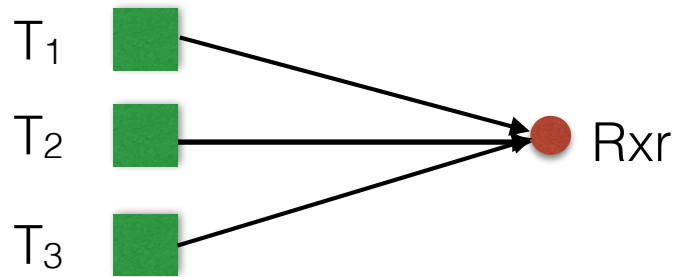
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- Separation of Powers needed to ensure decodability !

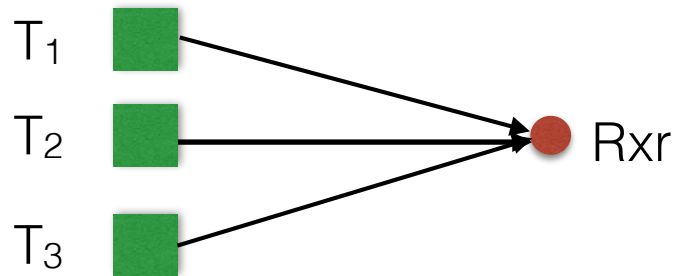
SIC - Separation of Powers



Received Powers P_i , Symmetric Rate R

$$\frac{P_i}{N_0 + I + \sum_{j=i+1}^k P_j} \geq Q \quad P_i > P_j \quad \forall i < j$$

SIC - Separation of Powers



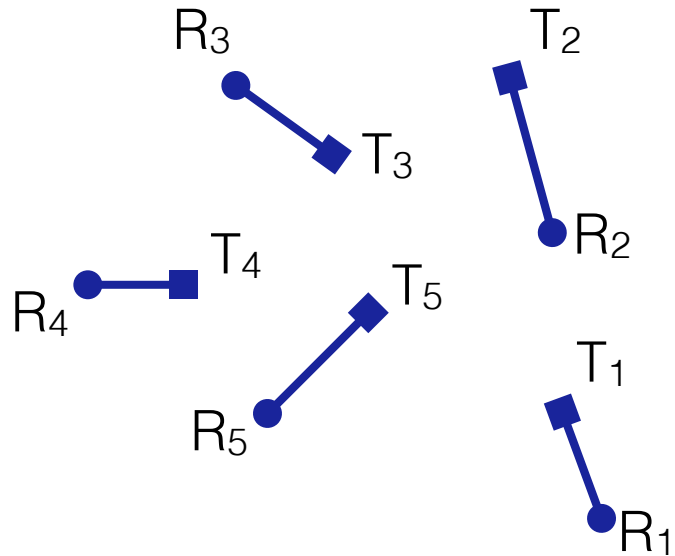
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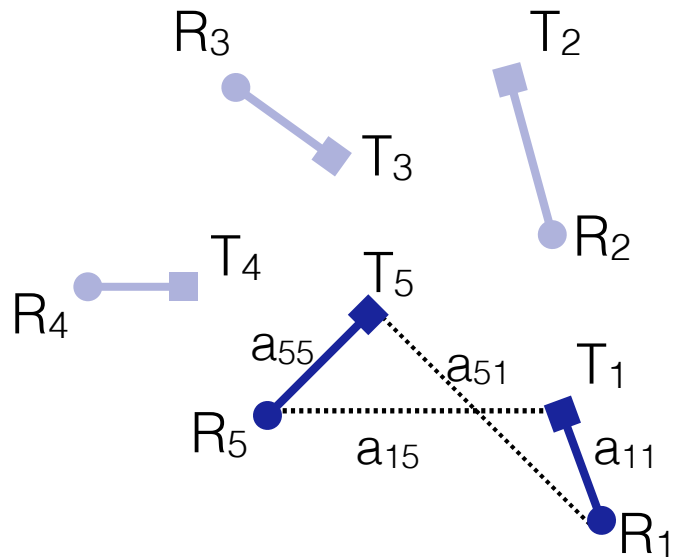
P_i needs to be significantly larger than P_{i+1}

Main Idea of an Improved Protocol



General capacity region is unknown

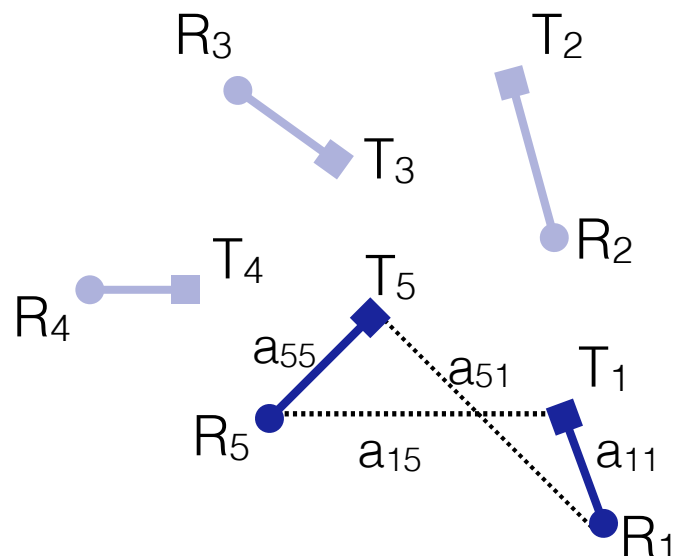
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General capacity region is unknown

Any pair of links form a 2 user interference channel.

Main Idea of an Improved Protocol



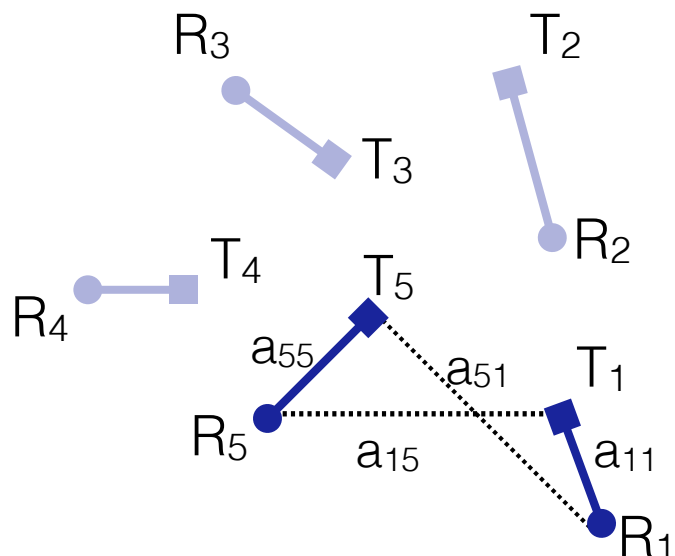
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If $a_{51} \gg a_{11}$ and $a_{15} \gg a_{55}$, then

- CSMA/CA will schedule at most one link.

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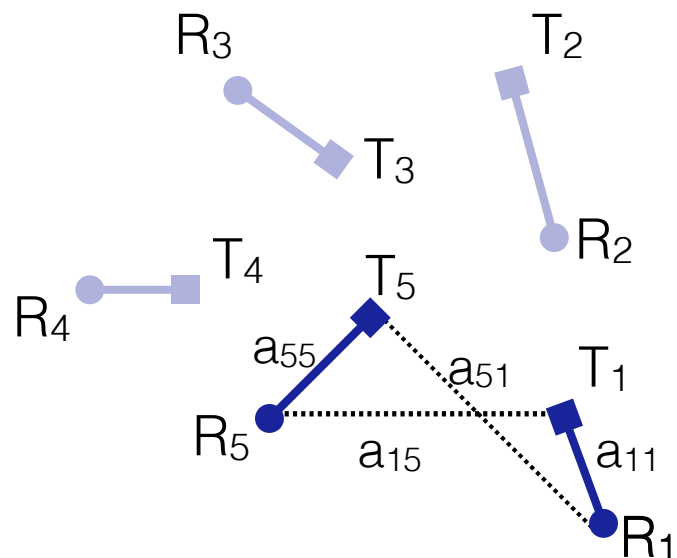
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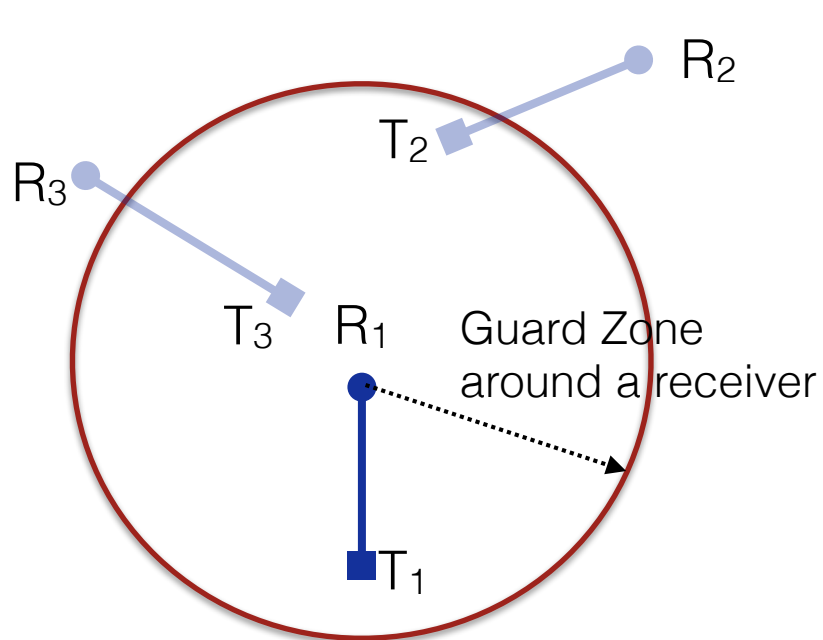
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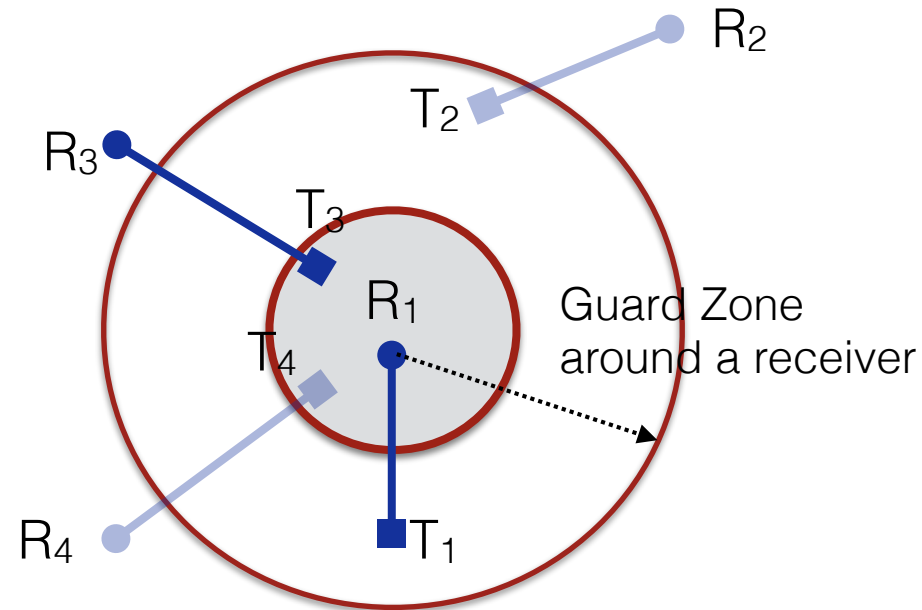
- CSMA/CA will schedule at most one link.
- However if the receivers can perform SIC, then both links could potentially be scheduled.

Need to define when a cross interference is ‘strong’.

CSMA 1-SIC Protocol

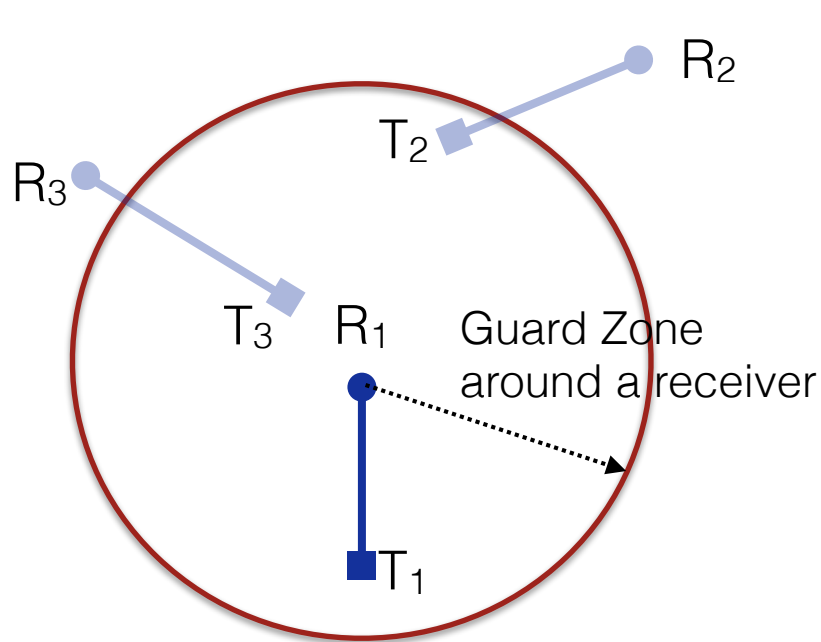


Schematic of CSMA/CA

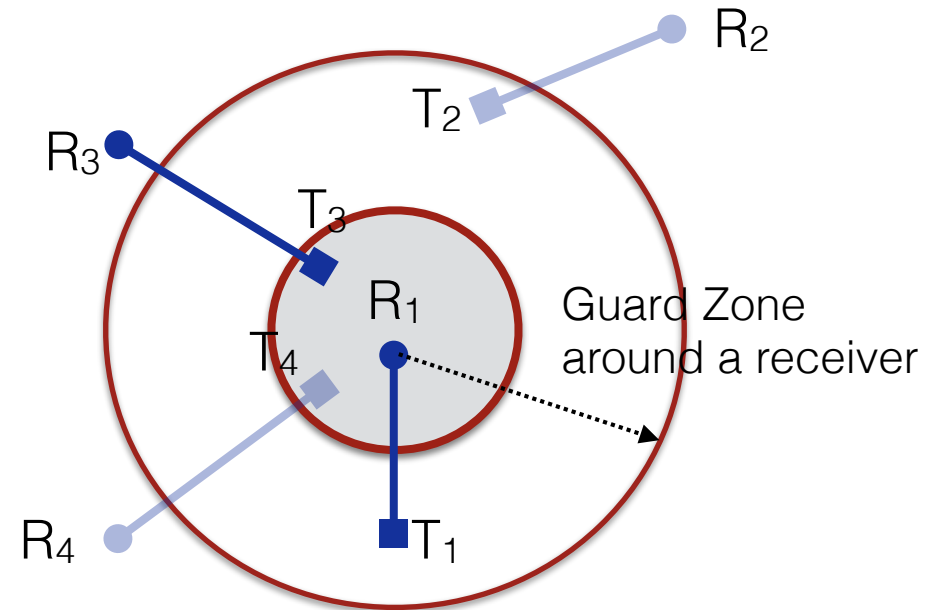


Schematic of proposed CSMA 1-SIC protocol.

CSMA 1-SIC Protocol



Schematic of CSMA/CA

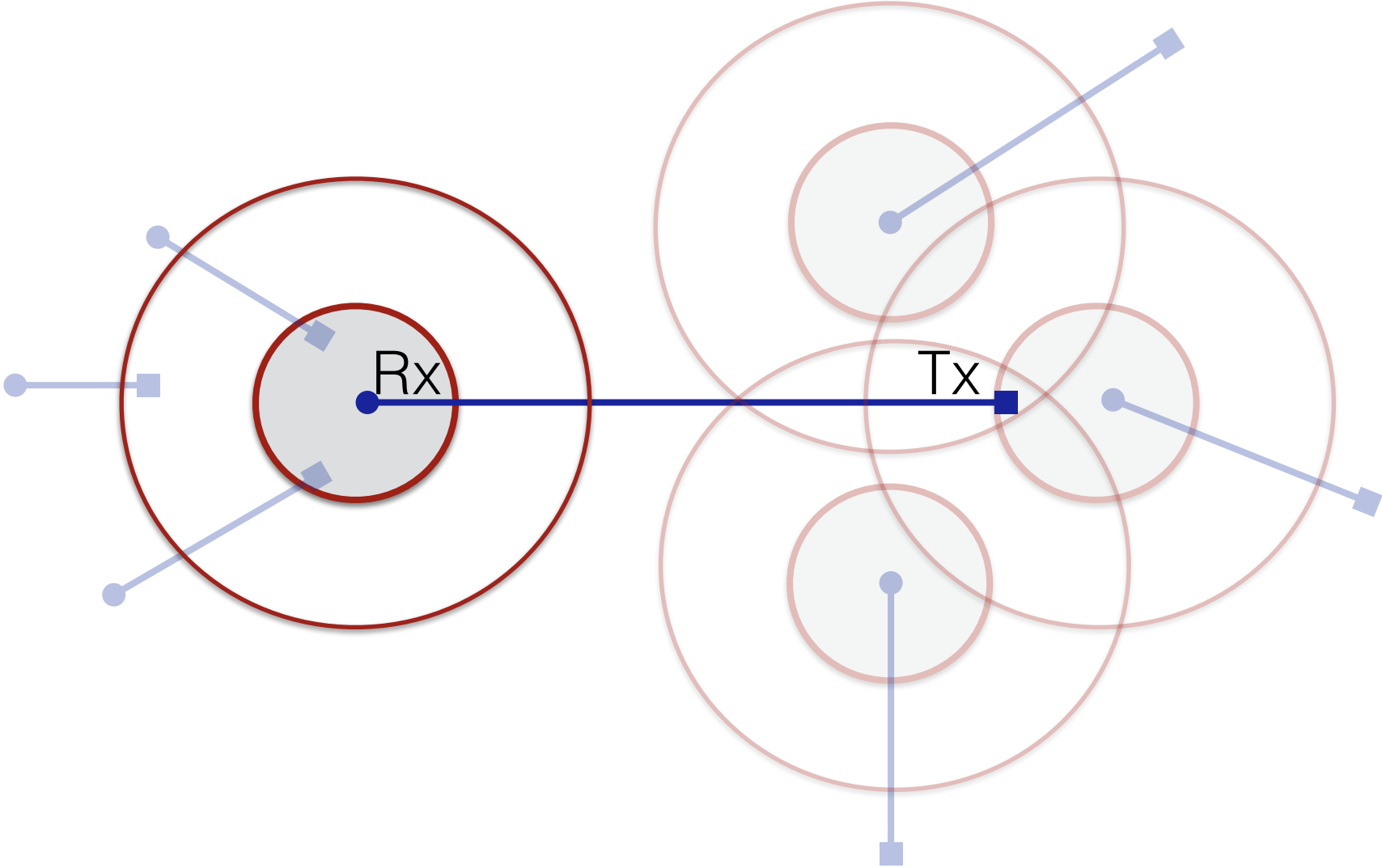


Schematic of proposed CSMA 1-SIC protocol.

Separation of Received Powers - Donut Shaped Guard Zone.

CSMA 1-SIC Signaling

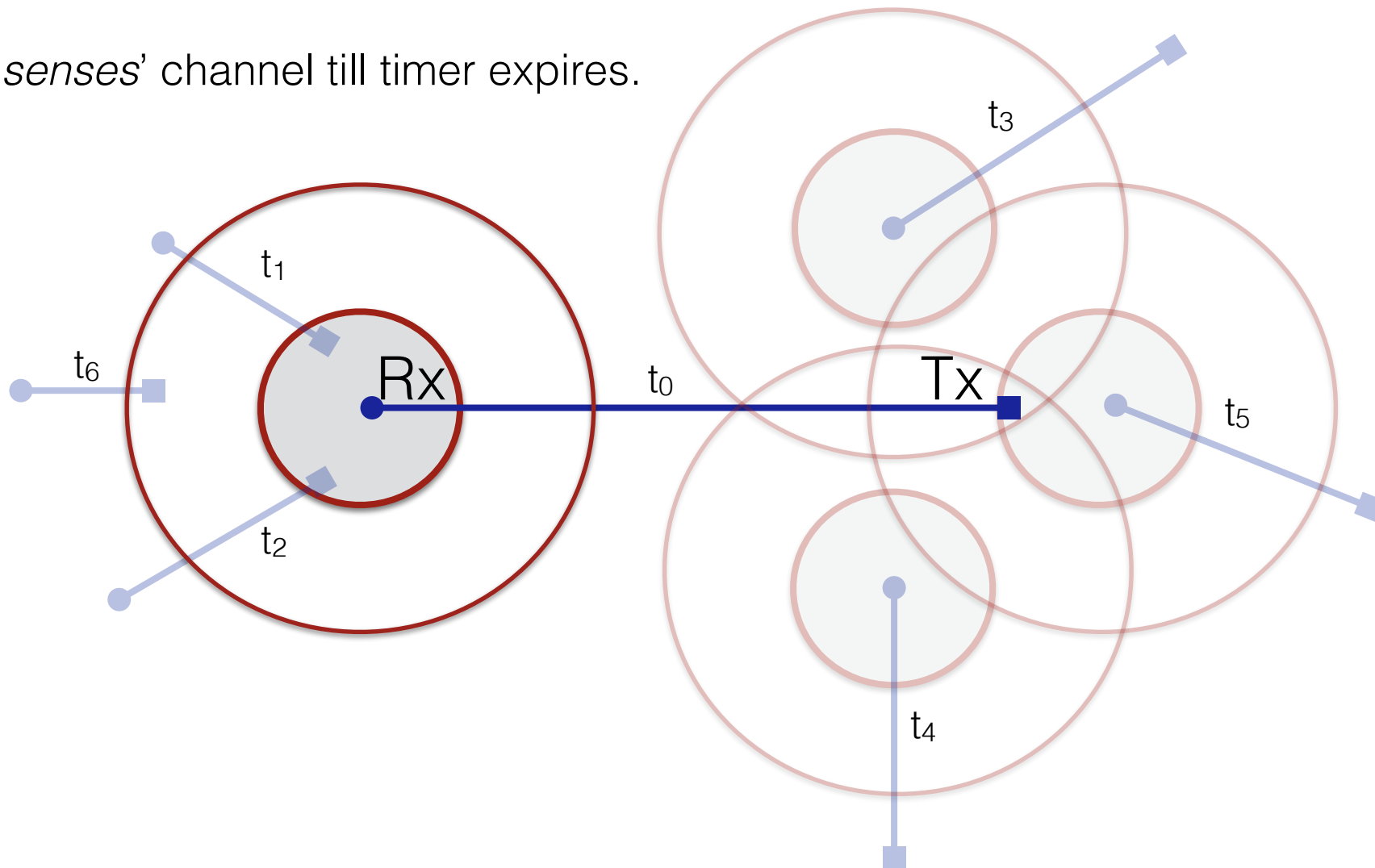
Assume time-slotted system.



CSMA 1-SIC Signaling

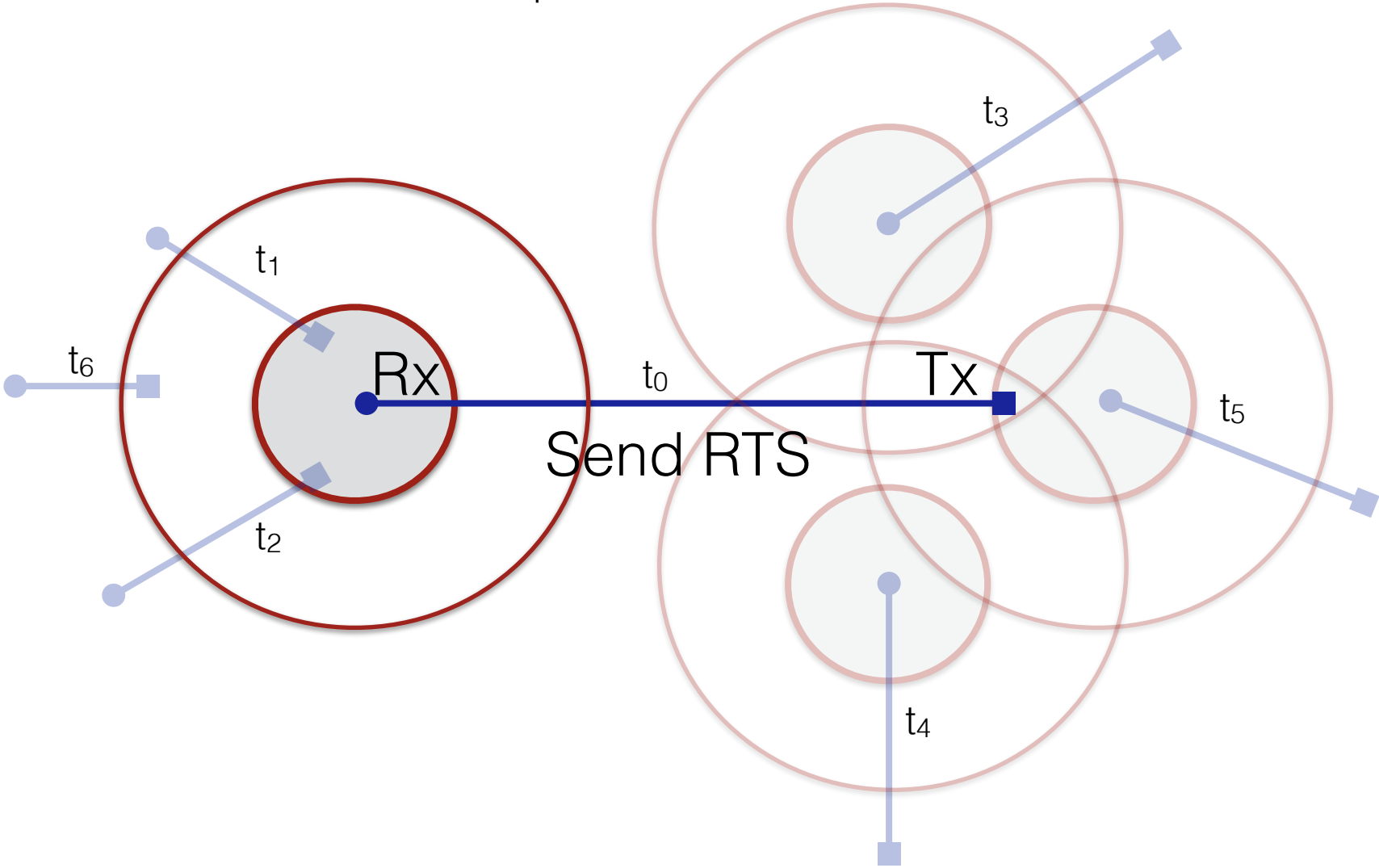
Each link (Tx) samples a Random Timer Value in say $[0, 1]$

Tx '*senses*' channel till timer expires.



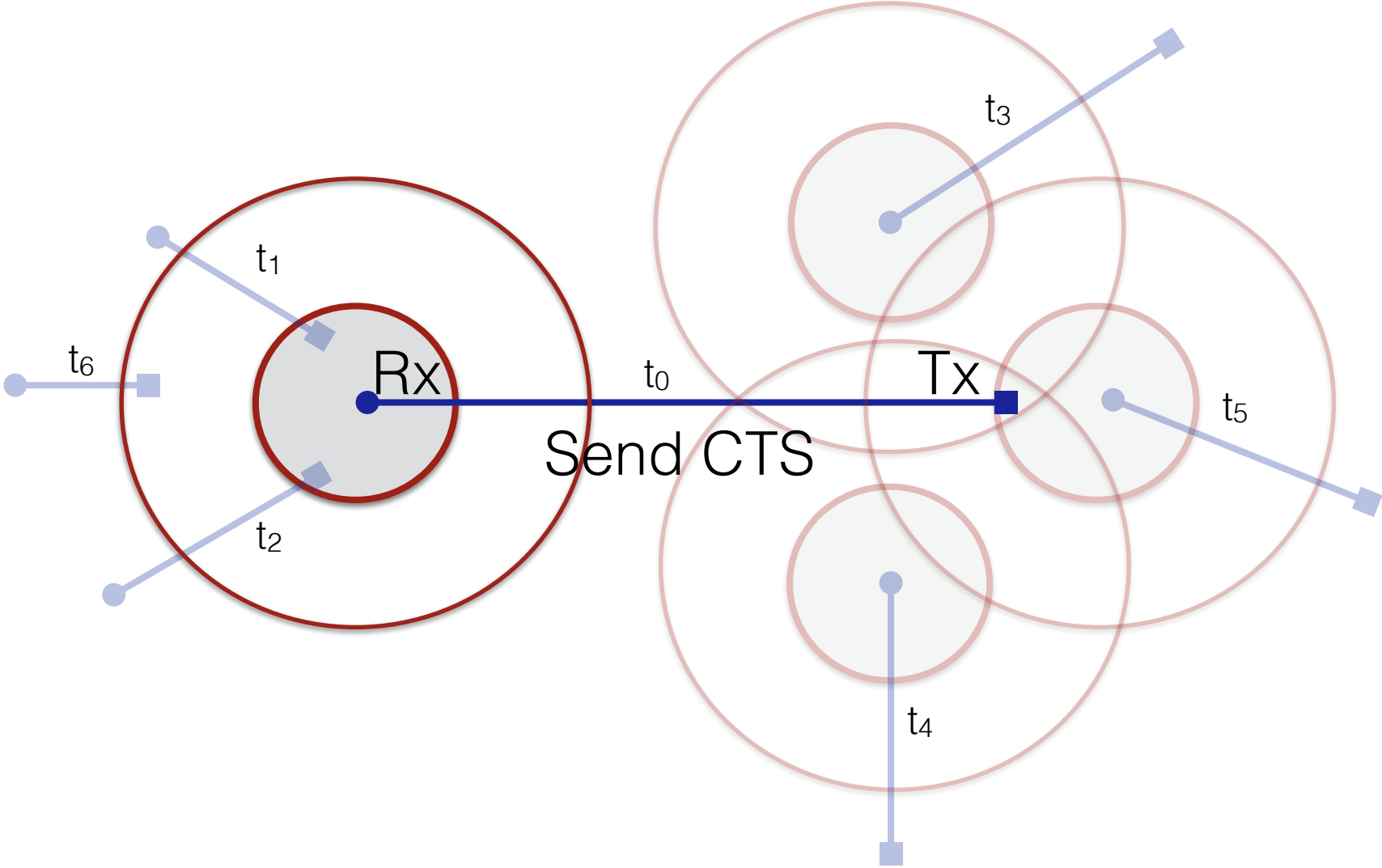
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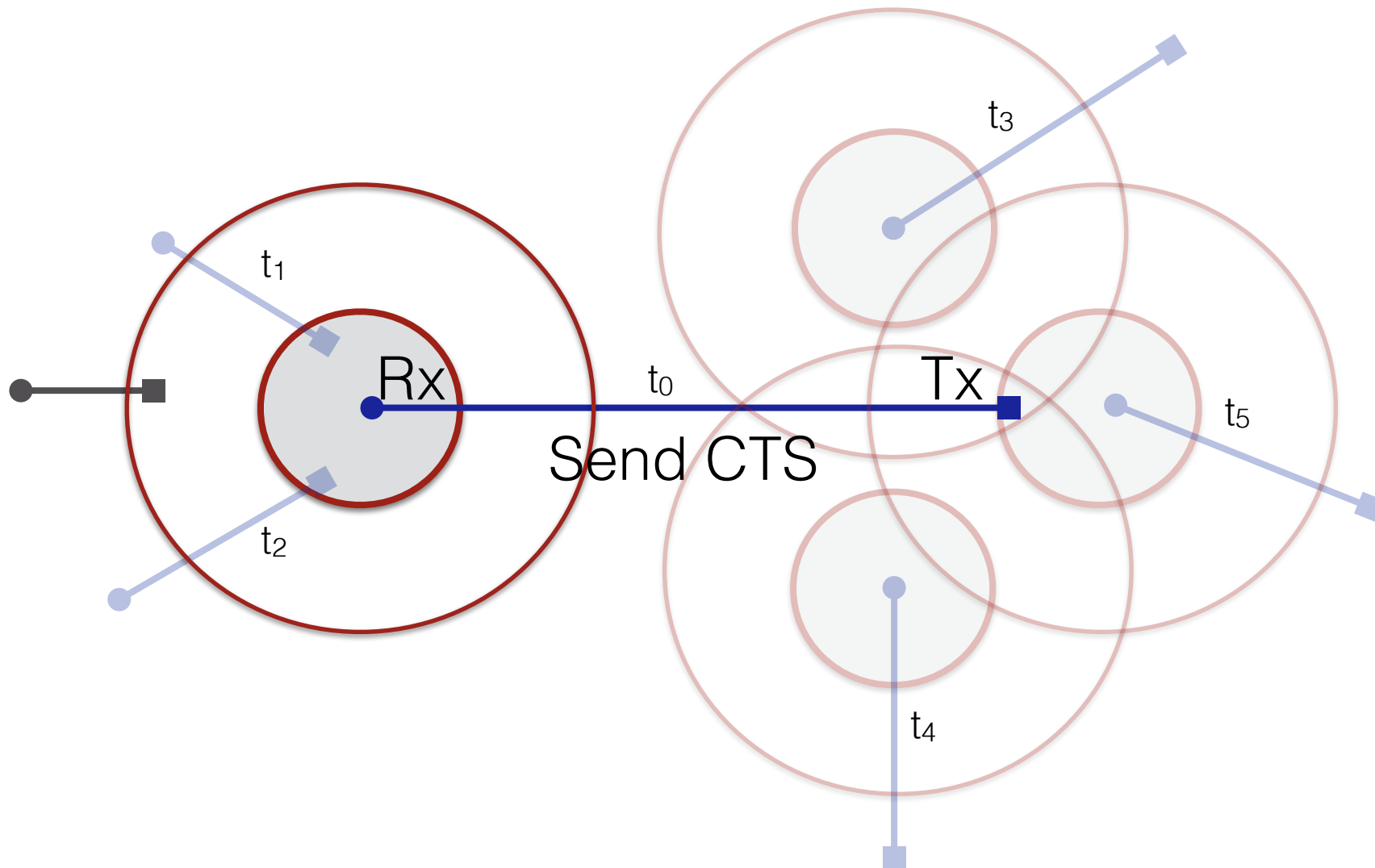
CSMA 1-SIC Signaling

Rx 'senses' to hear a RTS.



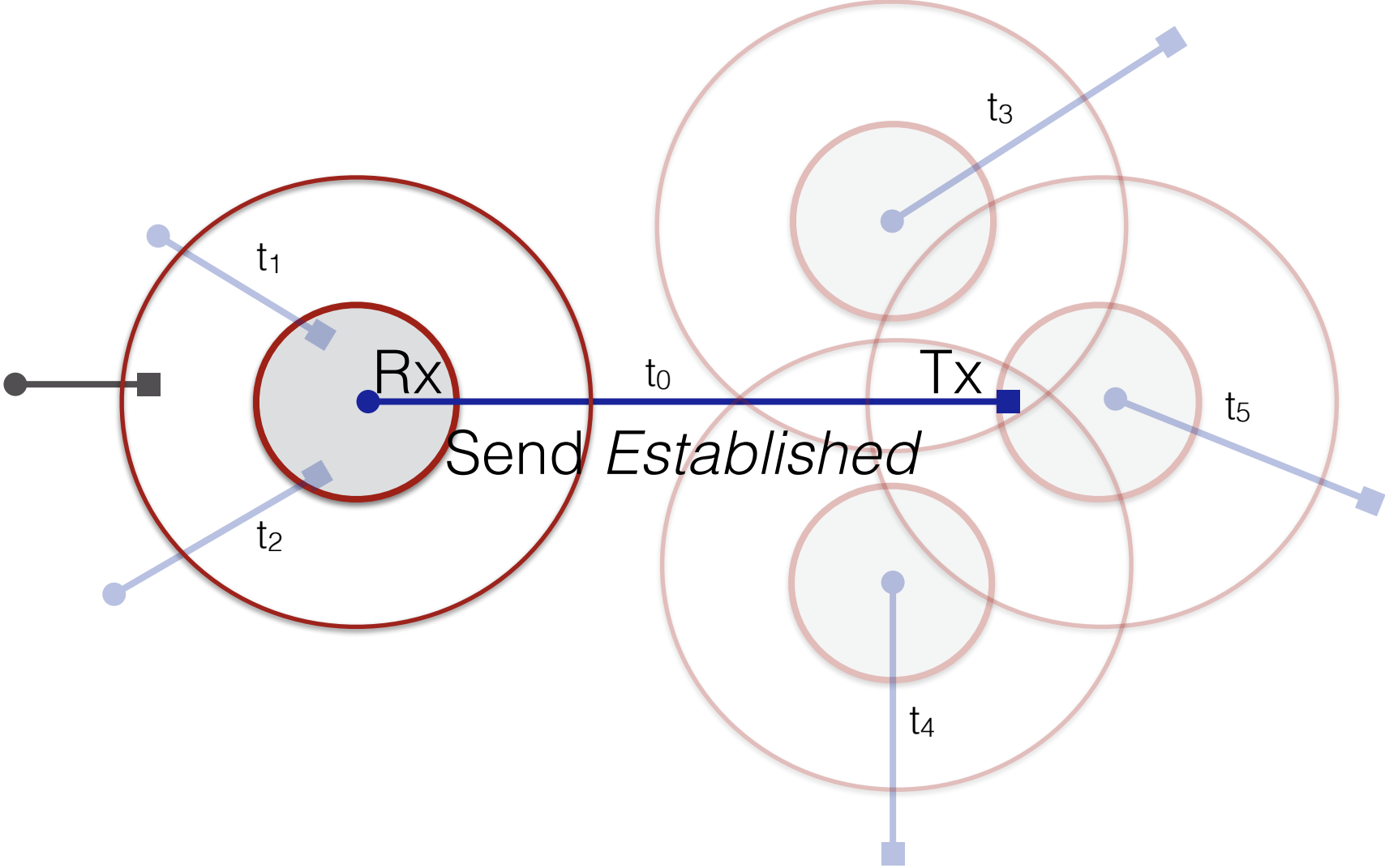
CSMA 1-SIC Signaling

Rx 'senses' to hear a RTS.



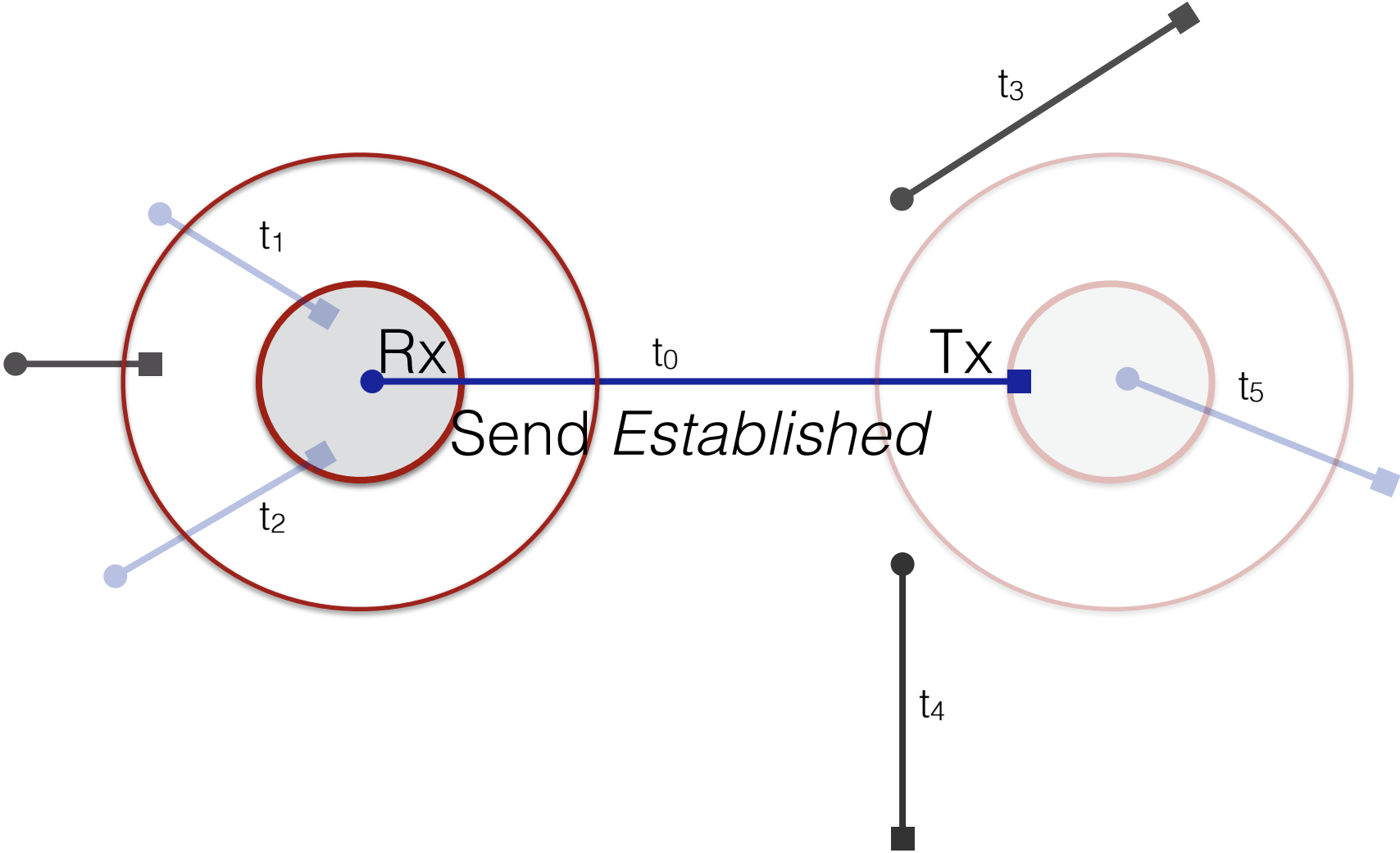
CSMA 1-SIC Signaling

Tx broadcasts '*Established*' to silence nearby receivers



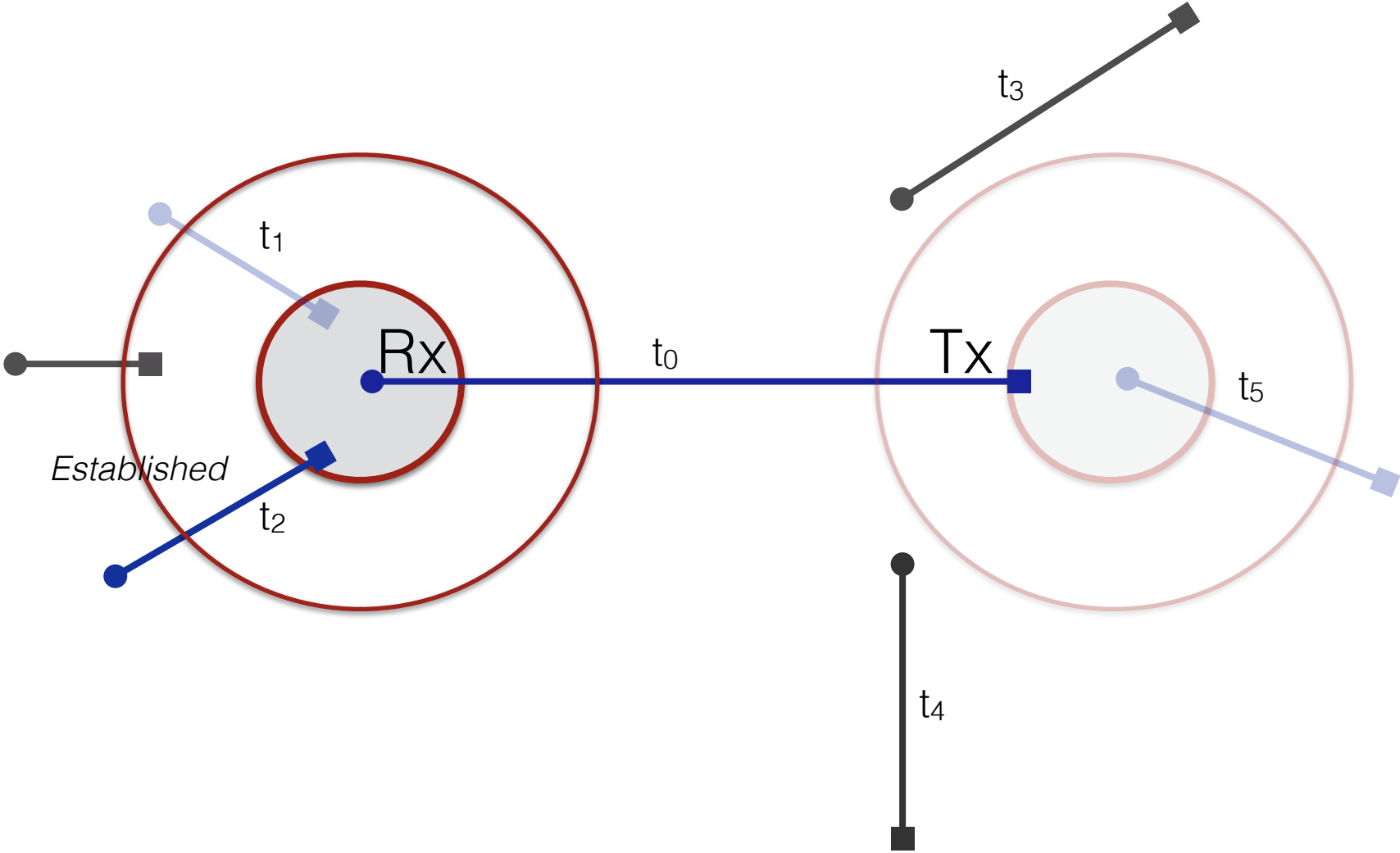
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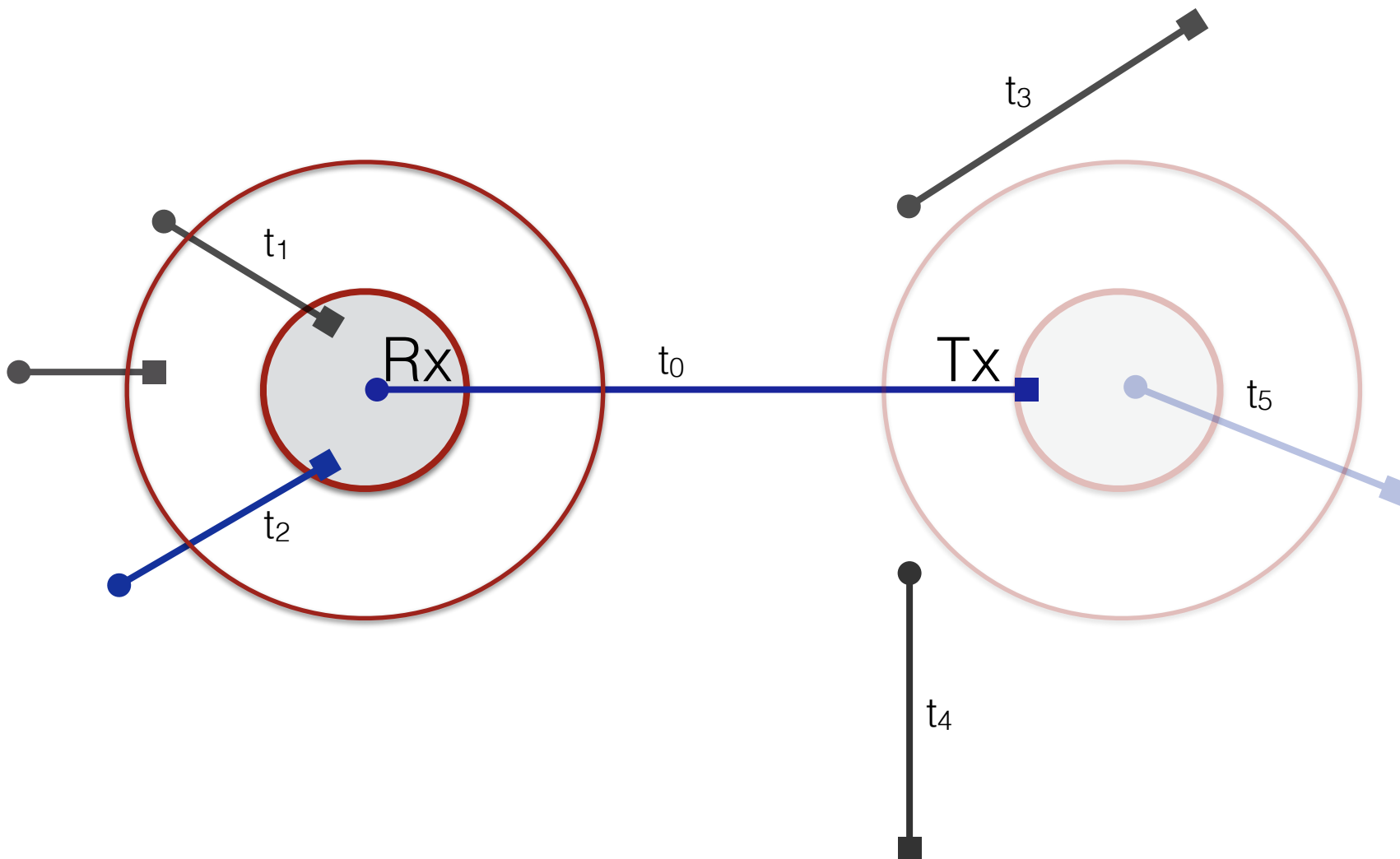
CSMA 1-SIC Signaling

Tx transmits 'Established' signal



CSMA 1-SIC Signaling

Rx transmits '*Blocked*' signal to silence all other strong interferers



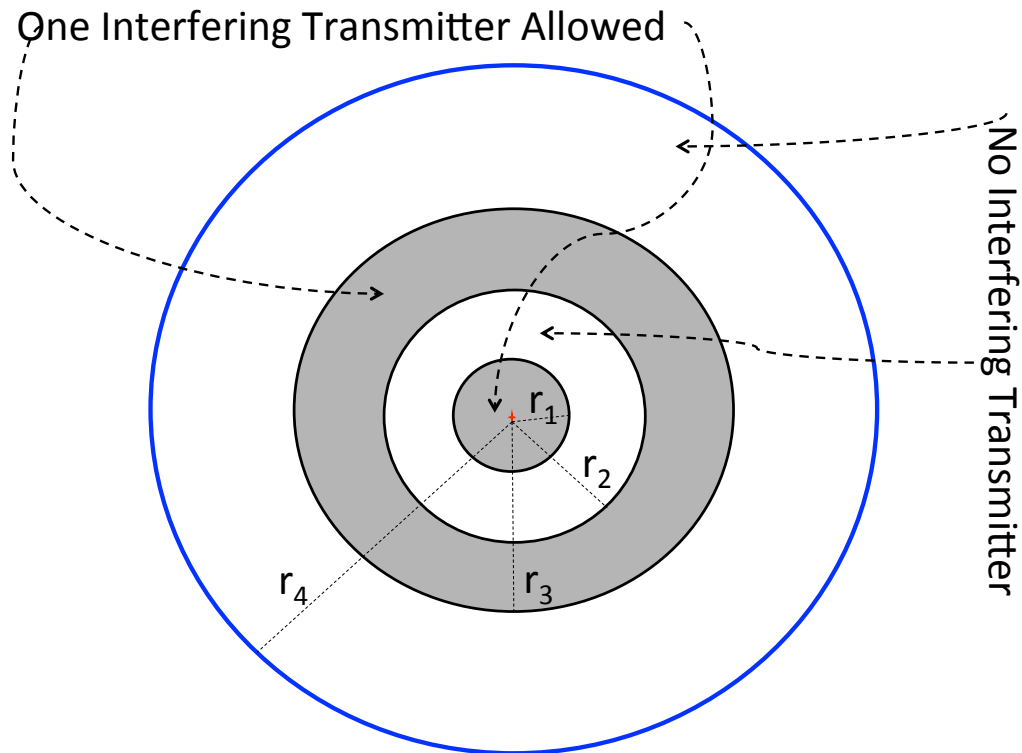
CSMA 1-SIC Signaling

Summary

- Randomized Protocol (Timers Chosen randomly).
- 2 parameters to tune.

- Guarantees to any scheduled receiver that there will be at-most one '*strong*' interfering transmitter.

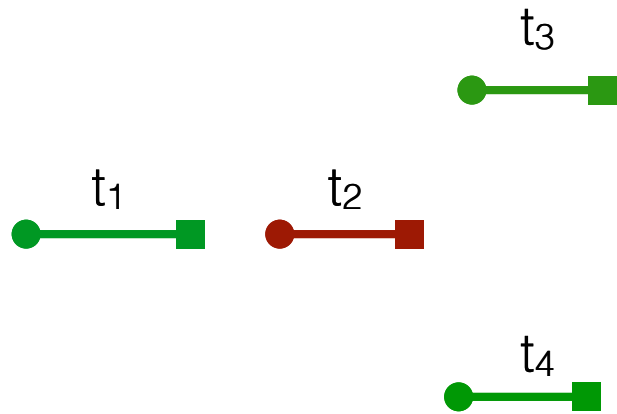
CSMA k-SIC Protocol



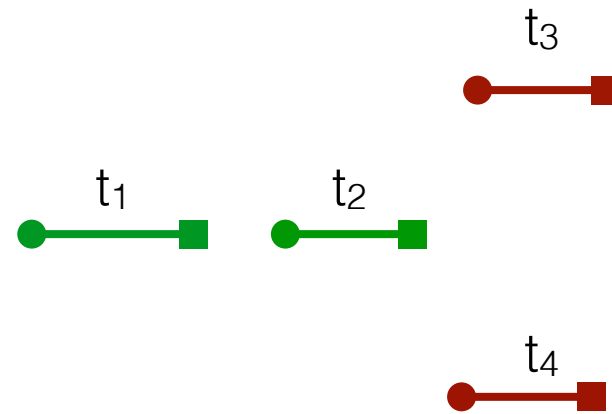
- The separation of powers leads to $2k$ parameter protocol.
- One can then develop a similar signaling algorithm.

CSMA /CA Versus CSMA 1-SIC

Non-Monotonicity



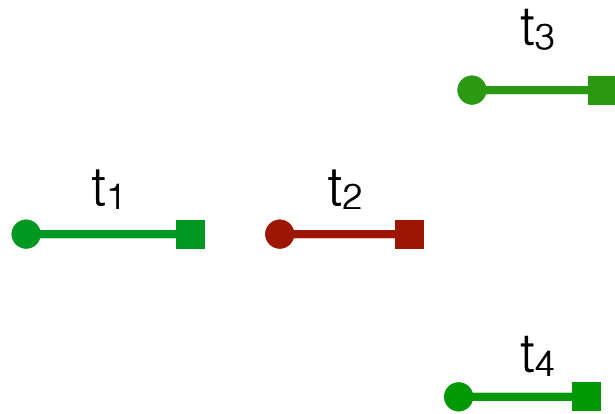
CSMA/CA



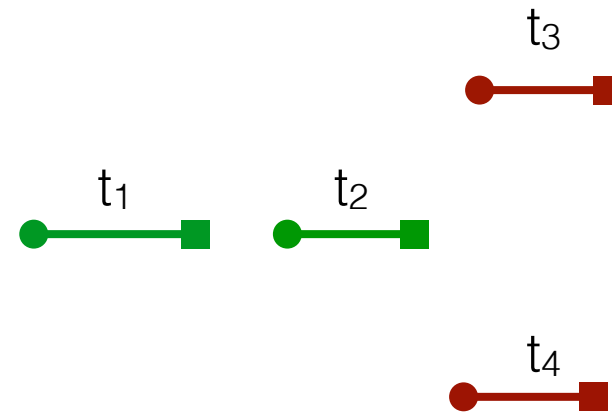
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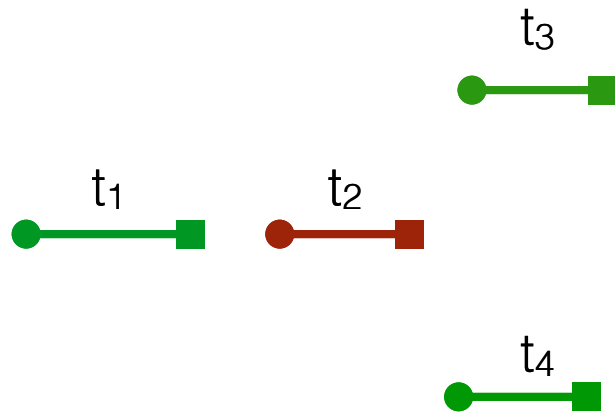


CSMA 1-SIC

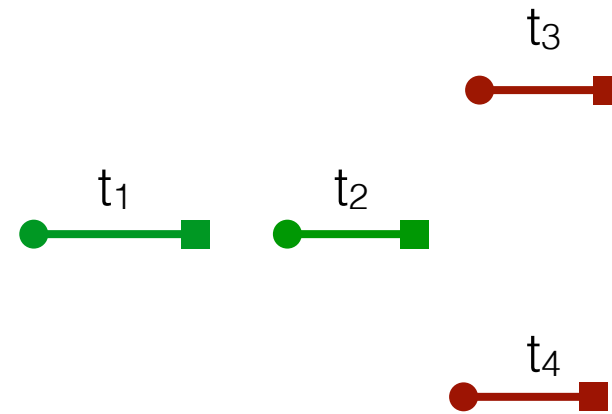
- *Averaged* over timer values however, CSMA 1-SIC schedules more links.

CSMA /CA Versus CSMA 1-SIC

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CSMA/CA

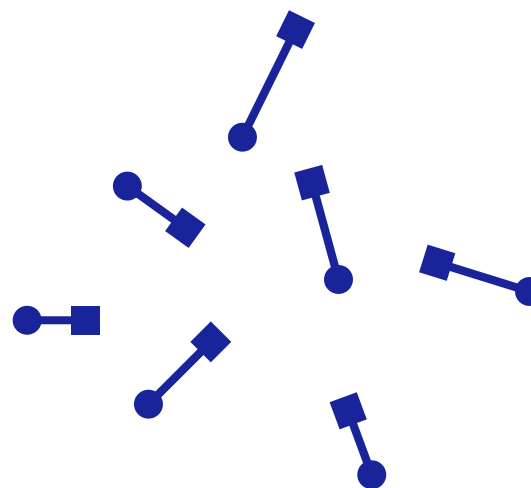


CSMA 1-SIC

- *Averaged* over timer values, CSMA 1-SIC schedules more links.
- This also means, that the interference levels are higher.

Performance Evaluation - Setup

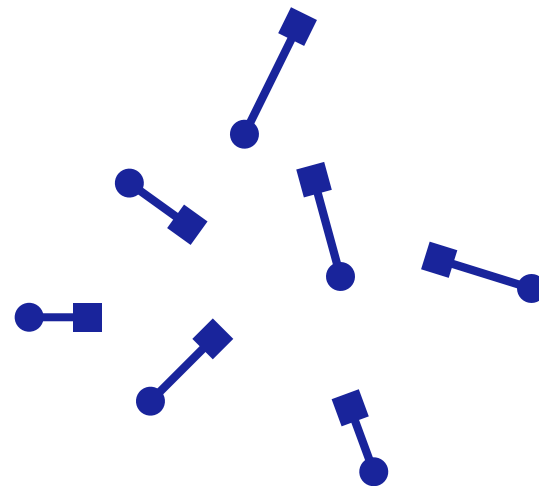
- A Stochastic Network Model to compare the gains in adopting the protocol.
 - Dipole Network Model -
Each Tx has an unique Rx. Tx form a PPP and the corresponding Rx is located at an uniform and independent angle away.



Performance Evaluation - Setup

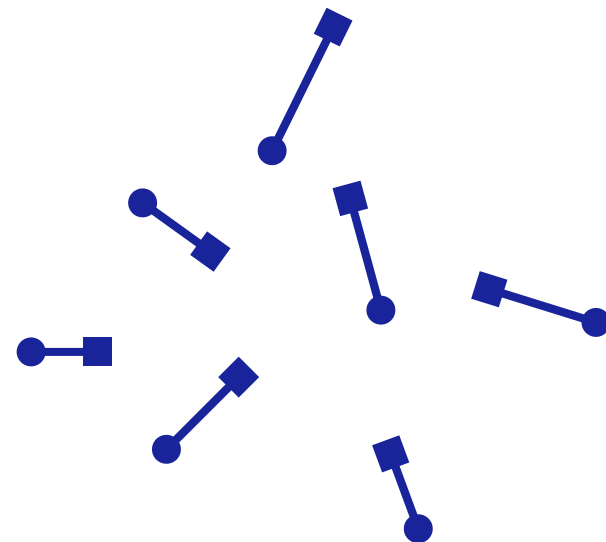
- A Stochastic Network Model to compare the gains in adopting the protocol.
 - Dipole Network Model -
Each Tx has an unique Rx. Tx form a PPP and the corresponding Rx is located at an uniform and independent angle away.
 - No Power Control.
All scheduled Tx transmit at unit power.
 - Fading -
Channel between any pair of devices is random and symmetric
 - Path loss - $l(r) = r^{-4}$

$$F_{xy}l(\|x - y\|)$$



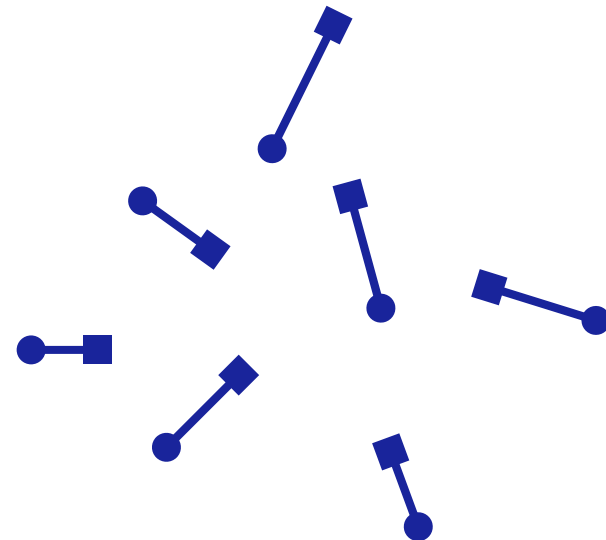
Performance Evaluation - Metrics

- The metrics
 - MAP - (Medium Access Probability (p_a))



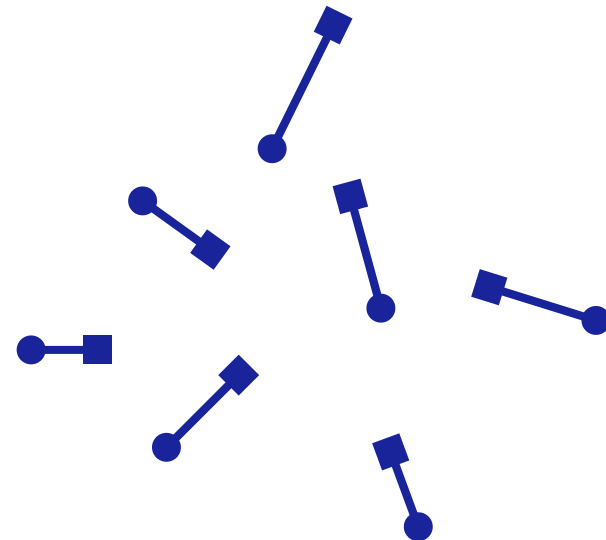
Performance Evaluation - Metrics

- The metrics
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 - Success Density - (Fraction of scheduled links *successful* (p_s))



Performance Evaluation - Metrics

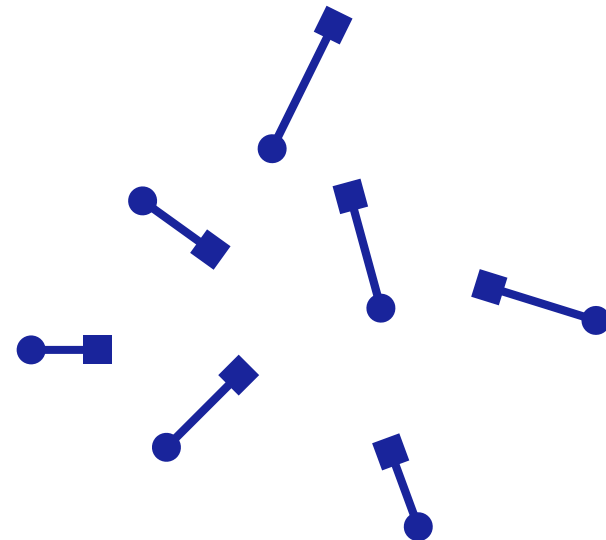
- The metrics
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 - Throughput - (Fraction of links that get scheduled *and* are successful)



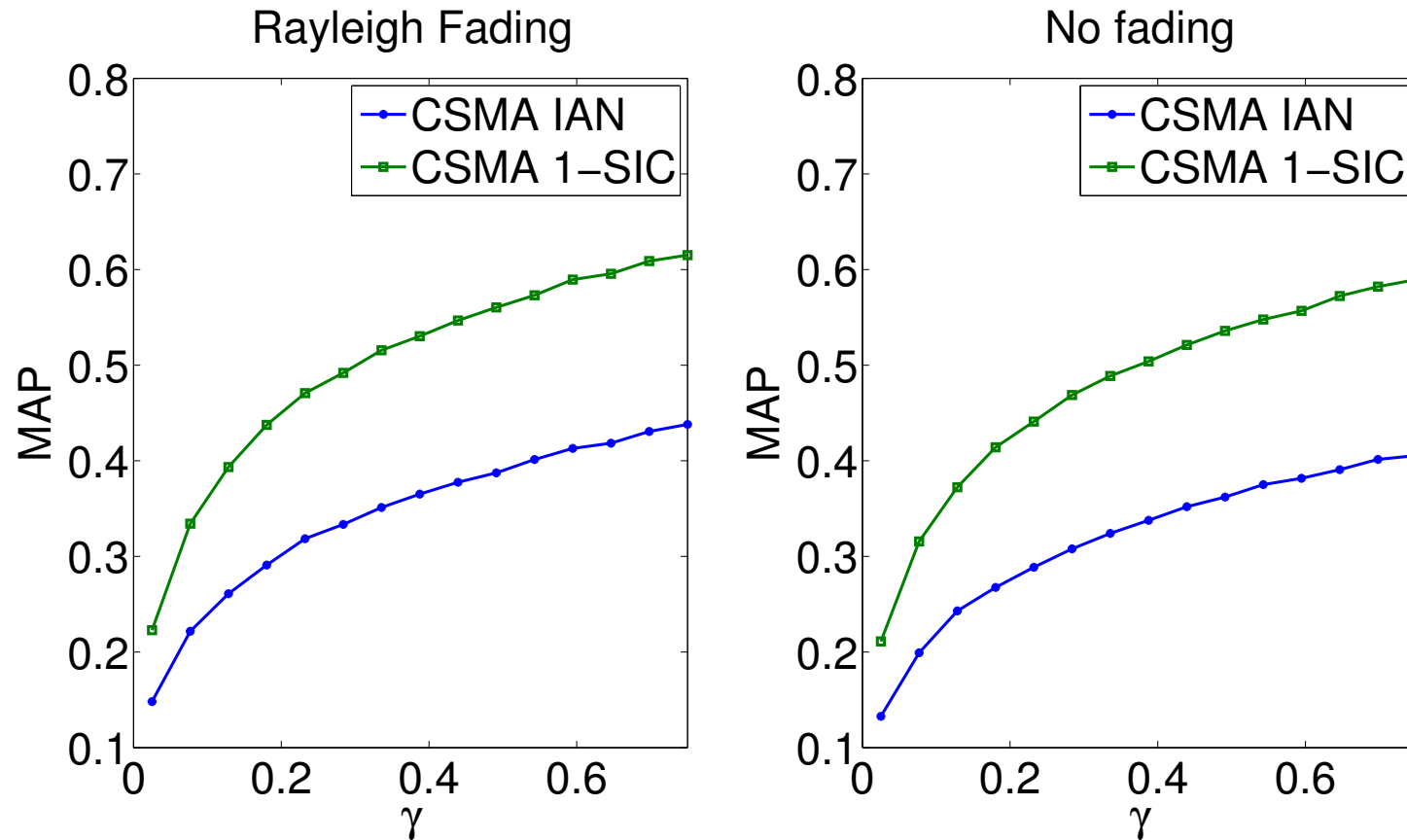
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$$\text{Throughput} = \lambda p_s p_a$$

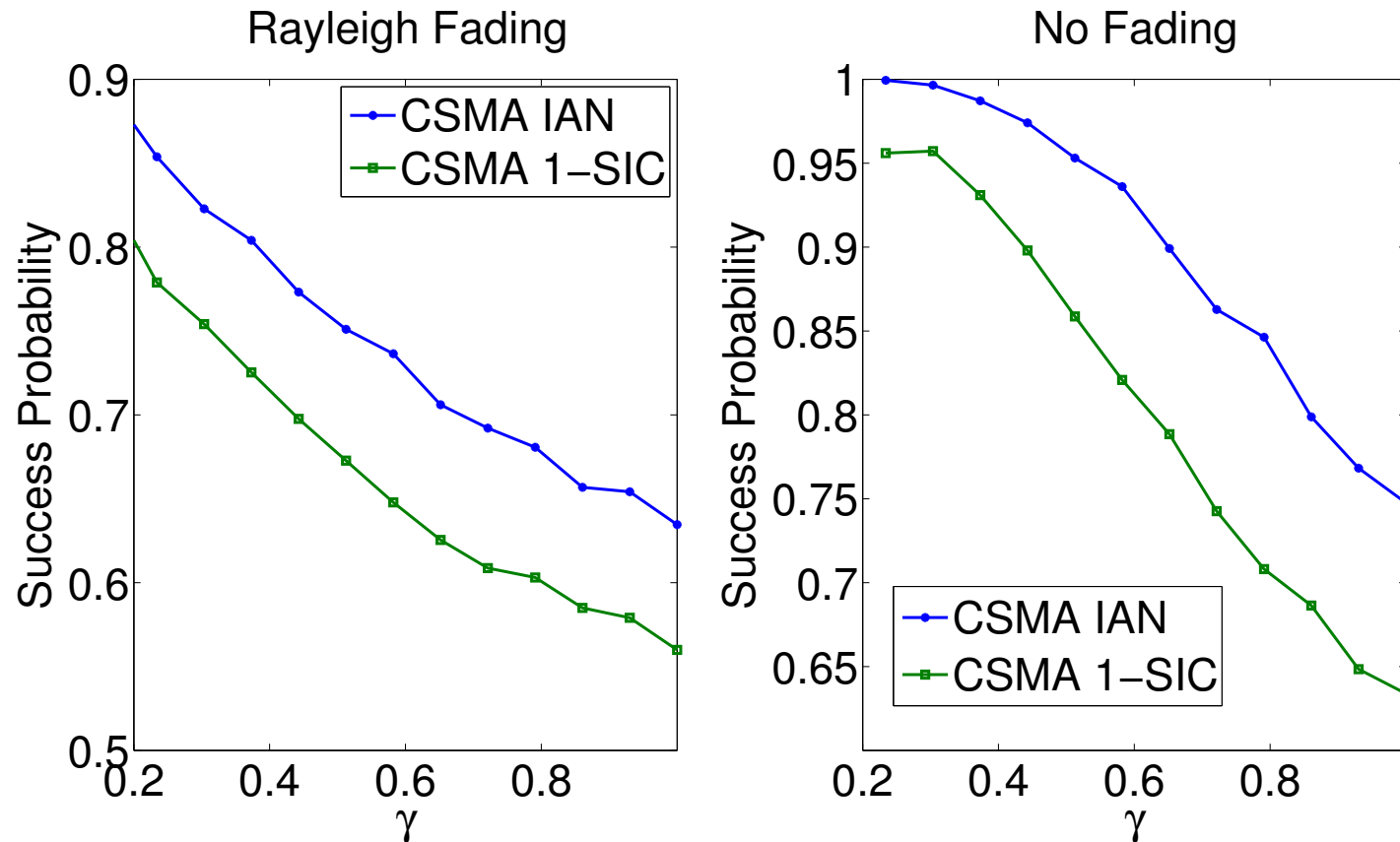


Performance Evaluation - MAP



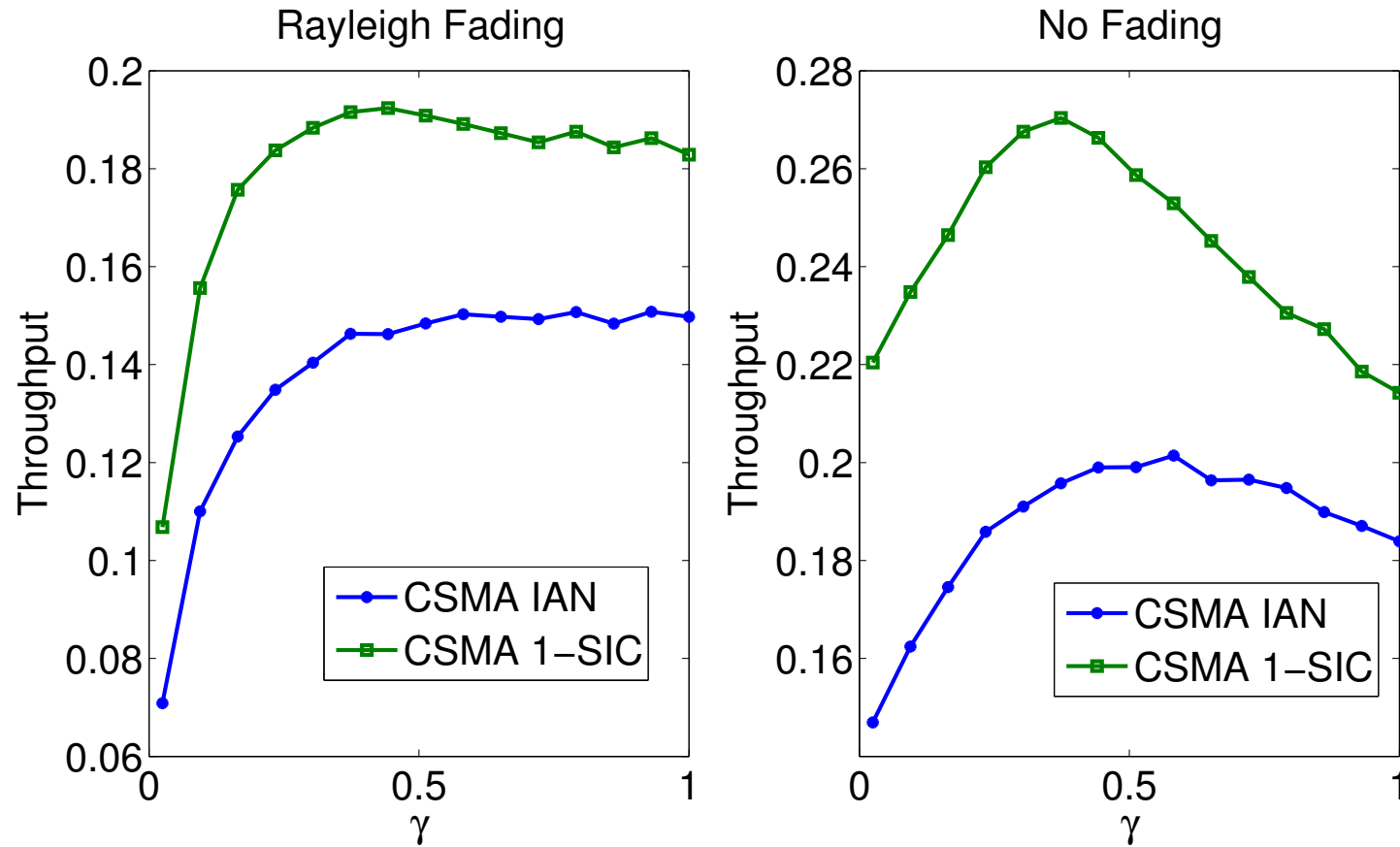
In large random networks, more links get scheduled on *average*.

Performance Evaluation - Success Probability



CSMA 1-SIC has higher interference since it schedules aggressively !

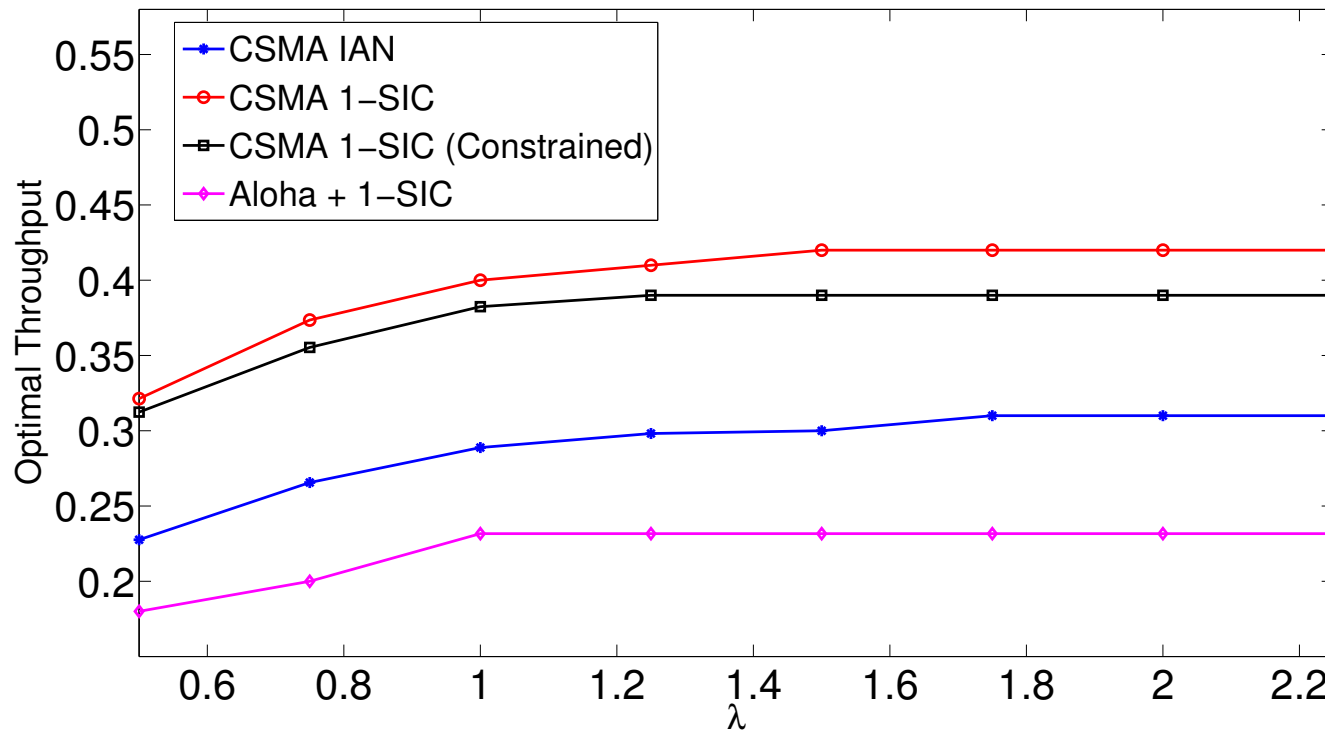
Performance Evaluation - Throughput



Nonetheless, CSMA 1-SIC has higher throughput !

Throughput Optimization

$$\text{Throughput} = \lambda p_s p_a$$

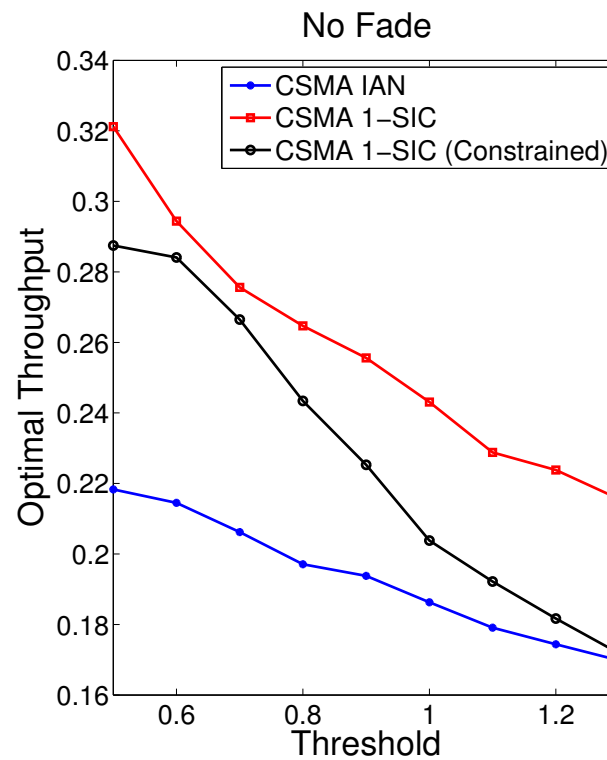
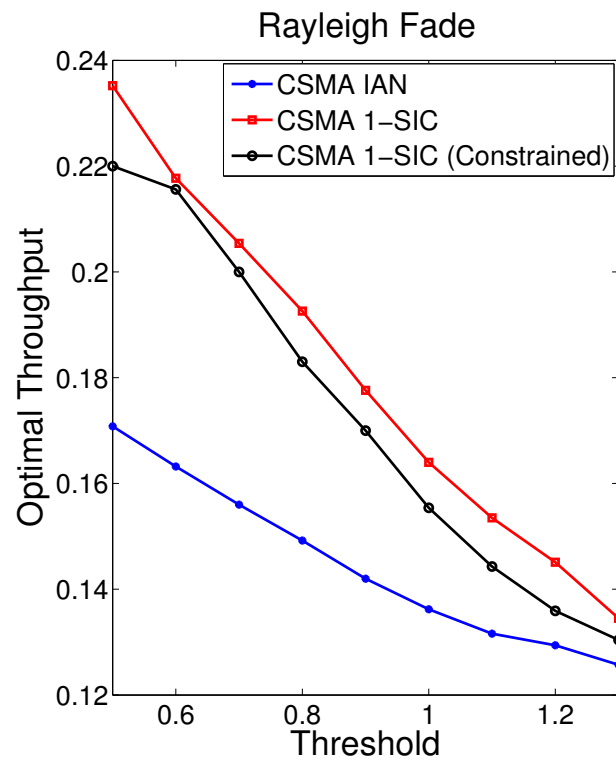


Donut shaped Guard zone is indeed required

Performing SIC improves throughput.

Throughput Optimization

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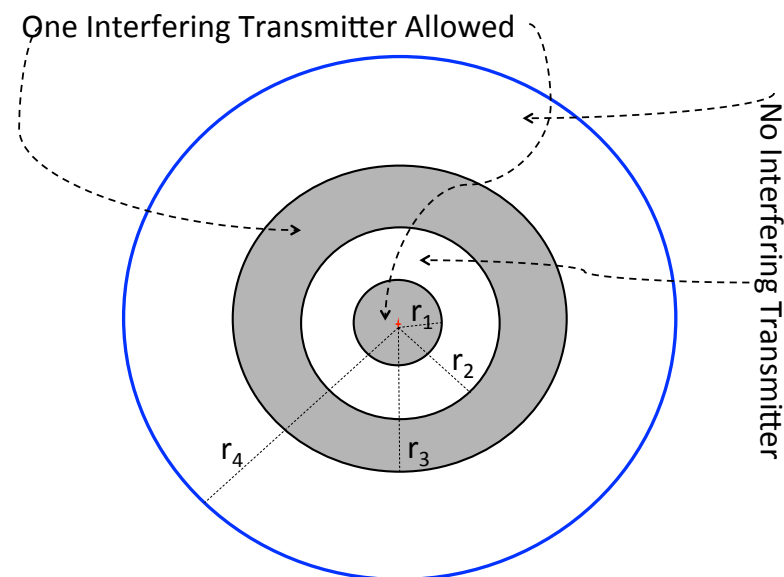


Donut shaped Guard zone is indeed required

Performing SIC improves throughput.

Higher order SIC

- 2k parameters to choose and optimize over.
- Expect some form of '*diminishing returns*' by increasing k.
- No clean performance comparisons with CSMA IAN yet.



Open Problems - Computational

Computation of densities (MAP)

- Exact computation is hard for even regular CSMA/CA.
- Matérn like approximation
 - An incoming link must compete with all other links having a smaller timer value regardless of whether they were scheduled.

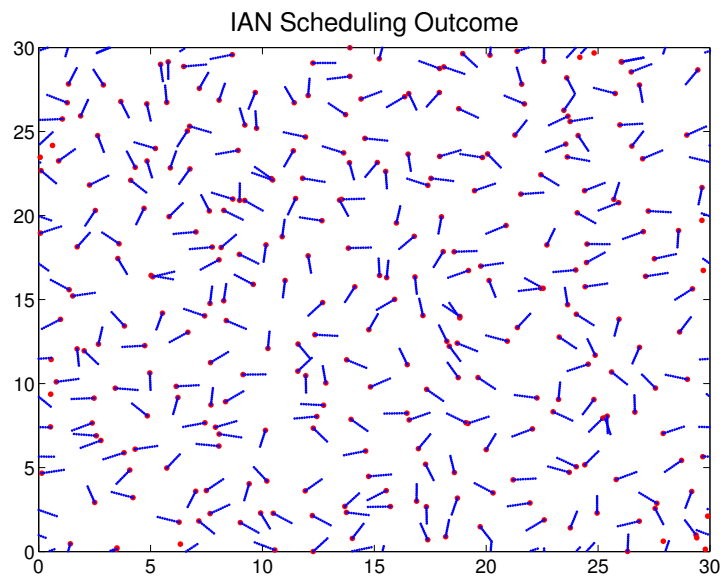
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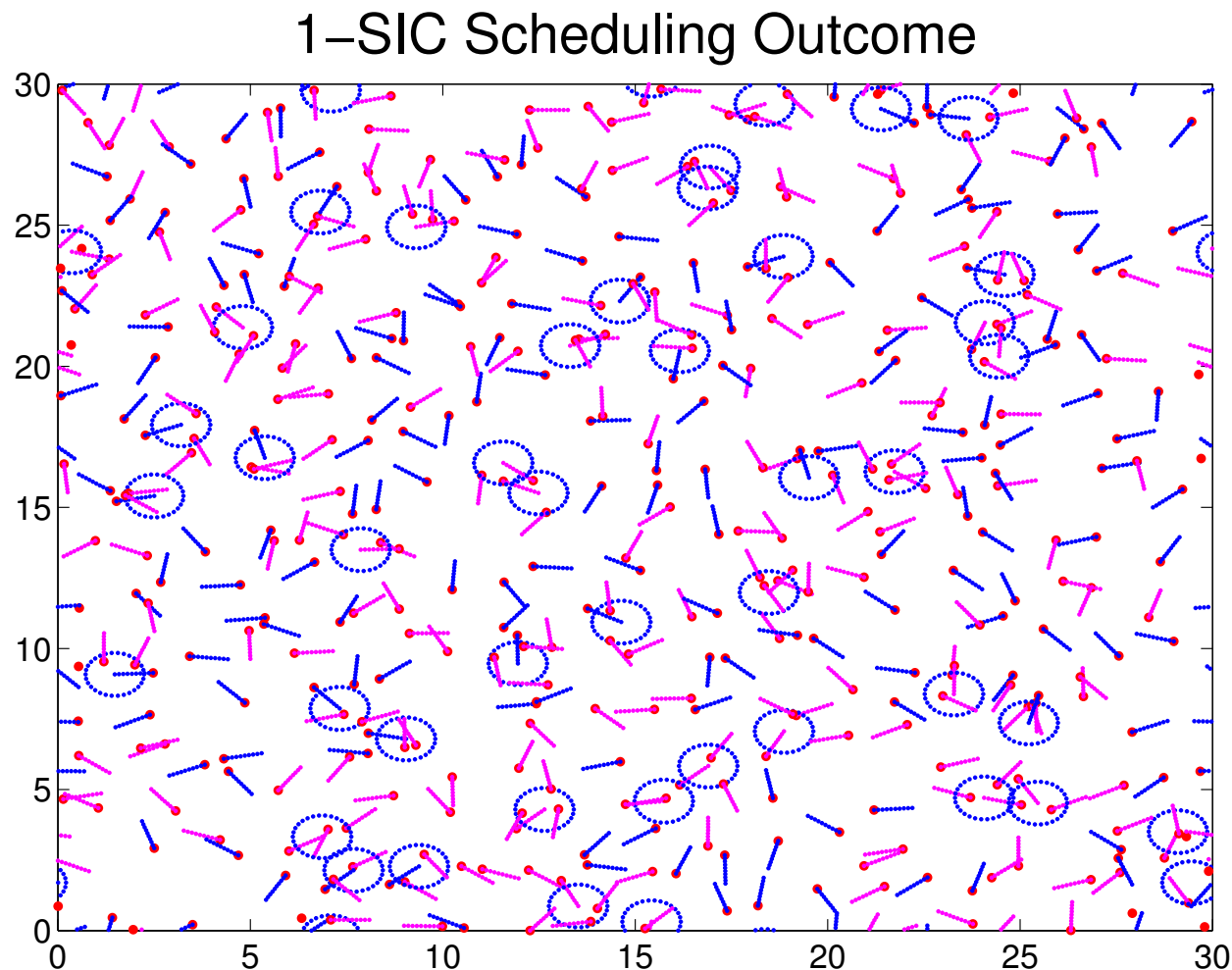
- Exact computation is hard for even regular CSMA/CA.
- Matérn like approximation
 - An incoming link must compete with all other links having a smaller timer value regardless of whether they were scheduled.

- Hard to compute even under this approximation !
 - A link is scheduled only if a transmitter does not *'kill'* a receiver with smaller timer value.
 - Extremal shot noise of the point process formed from all possible $k+1$ tuples of the points of a PPP is needed.

Open Problems - Physical



‘Jamming Regime’



Summary and Conclusions

- Looked at an improved paradigm for designing protocols.
 - Implementable distributed protocols from simple observations.

- A more fundamental question - 'What is a *good* protocol' ?
'Fairness Efficiency' tradeoff for spatial wireless resource.